Find the Gap Competition – Rules & Format

Objective

Players must roll the ball between the pins, keeping it on the ground, and aim to knock down as few pins as possible. The lowest total team score wins.

Scoring

- The ball must pass between the pins while staying inside the outermost pins.
- Rolling outside the outermost pins incurs a 3-point penalty.
- If only one pin remains, or if pins are positioned directly behind one another with no adjacent pins, players may roll the ball on either side of the remaining pin without receiving the 3-point penalty.
- If a team is missing 1 player, the attending 5 players will play as normal and then the **highest** scoring player of that leg must bowl again to achieve the missing persons score. This means it could be a different player each leg.
- If a team is short any further players, then these players score will be given an automatic 6 points per leg score and a total of 36 points across the 6 legs.

The competition is played in two parts:

- First half – before Christmas
- Second half – After Christmas

Additional structure:

- Each game consists of the usual 6 legs.
- The teams with the lowest score in each game progress to the quarter-finals.
- Winners of the quarter-finals advance to the semi-finals.
- The finals will be played near the end of the season.
- If one team happens to win both semi-finals, then the lowest scoring team out of the other 2 teams from the semi-finals will default into the final.

Winning

The team with the lowest total score in the Grand Final is declared the winner.